CITY OF TAKOMA PARK, MARYLAND PUBLIC HEARING, INTERVIEWS AND WORKSESSION OF THE CITY COUNCIL

Monday, March 5, 2007 7:30 p.m. - Community Center Auditorium

ADMINISTRATIVE FUNCTION SESSION

At 6:30 p.m., the Council will hold an Administrative Function Session (in the Council Conference Room) to conduct the City Attorney's evaluation. Administrative Function Sessions are closed and not subject to the Open Meetings Act. Following the meeting, the Council will convene in Open Session in the Auditorium.

AGENDA

7:30 CALL TO ORDER

ROLL CALL: Mayor Porter

Councilmember Austin-Lane Councilmember Seamens
Councilmember Barry Councilmember Snipper
Councilmember Clay Councilmember Williams

COUNCIL COMMENTS
ADDITIONAL AGENDA ITEMS
FOR THE RECORD: Proclamation - "Children First" Day in Takoma Park
PUBLIC COMMENT PERIOD
CITY MANAGER'S COMMENTS

PUBLIC HEARING

7:50 (1) Proposed Urciolo Development (#820070110) - Eastern and Laurel Avenues

INTERVIEWS

8:00 (2) Council Compensation Committee (Tebabu Assefa, Steve Shapiro, Roberta Valente)

WORKSESSION

- 8:10 (3) Proposed Urciolo Development (#820070110) Eastern and Laurel Avenues
- 8:30 (4) Old Takoma Business Association Request for Funding
- 8:50 **BREAK** Scheduled 10-minute recess. (NOTE: The time of the break will vary and may not be at the specified point in the order of the agenda if the Council's discussion is moving ahead of or behind schedule.)
- 9:00 (5) **Discussion of Auditorium Renovation**
- 9:45 (6) Legislative Report
- 10:00 **ADJOURN**

Notice on ADA Compliance

The City of Takoma Park is committed to ensuring that individuals with disabilities are able to fully participate in public meetings. Anyone planning to attend a Takoma Park City Council public meeting or public hearing, and who wishes to receive auxiliary aids, services, or accommodations is invited to contact the City's representative, Mr. Hobbs, at 301-891-7203, at least 48 hours in advance, at the telephone number listed in the notice or through the Maryland Relay Service (1-800-735-2258 TTY/Voice).